| DES.132/.Graphic.Design.II | |
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| Graphic Design | |
| | |
| Color Theory Notebook 4 Projects 5 Exercises 4 Sprint | S |
| <u>Projects</u> | |
| ☐ Book Covers (6) (25%) | |
| ☐ Hunt-Gather Color Presentation (written, 15 examples + 1, | 10%) |
| ☐ Warhol Meets Thompson (2) (15%) | |
| ☐ Polygon Animal Portrait (3) (20%) | |
| + | |
| <u>Exercises</u> | |
| ☐ 10 Step Gray Scale | |
| Expressive Color Wheel (using gouache) | |
| ☐ Found Color Wheel (group project) | |
| ☐ Personal Color Palette | |
| ☐ Website Color Palettes (2) | |
| + | |
| [<u>In-Class</u>] <u>Sprints</u> | |
| ☐ Scavenger Hunt (photo of items) | |
| ☐ Monochromatic Paint Project | |
| ☐ Origami Geometric Moods | |
| ☐ Joseph Albers Color Interaction (4) | |
| ☐ Paint Chip Conversion: Spot. CMYK and RGB | |

(20% of Final Grade)

Notebook represents 20% of your grade and is due on the last day of class. I will be checking in at mid-term to make sure you are on tract. Each of the items above will need to be documented and included in your notebook.